Ducking as Declarer

Funbridge Masterclass

Reasons to duck

Reasons to not duck

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- If it is one the opponents started, you can also use the term "hold up"

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So what are some reasons why you might need to duck a trick?

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Reasons to not duck

• To sever communication between the defenders

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e.g. LHO has overcalled 1♥ and you are playing in NT Dummy: ♥ 432
LHO: ♥ KQJT6 RHO: ♥ 75
Declarer: ♥ A98
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If you win the A straightaway, RHO will still have a second ♥ and will be able to play it after winning a later trick to allow his partner to cash four ♥ tricks.

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If you duck, you can safely allow RHO to win a trick later because he will have no ♥ left for reaching his partner's hand.

To sever communication between the defenders

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e.g. LHO has overcalled 1♥ and you are playing in ♠ Dummy: ♠ 8754♥ 43

LHO: ♠ 93♥ KQJT6 RHO: ♠ AT♥ 75

Declarer: ♠ KQJ62♥ A982
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Dummy: ♠ 8754♥ 43

LHO: ♠ 93♥ KQJT6

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Declarer: ♠ KQJ62♥ A982

If you win the ♥A straightaway, RHO will still have a second ♥ and will be able to play it after winning the ♠A to reach his partner's hand. He will be able to overruff the dummy in ♥ when his partner plays a third round of the suit.

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If you win the ♥A straightaway, RHO will still have a second ♥ and will be able to play it after winning the ♠A to reach his partner's hand. He will be able to overruff the dummy in ♥ when his partner plays a third round of the suit.

If you duck, you are safe when RHO wins the ♠A because he will have no ♥ left for reaching his partner's hand.

• To keep the safe hand on lead

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e.g. You are playing in ♠

Dummy: ♥ 432 ♦ 7532

LHO: ♥ QJ98 ♦ AQ4

RHO: ♥ K75 ♦ JT98

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e.g. You are playing in 🛦
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If you duck until RHO does play the ♥K, you will have removed that as an entry to his hand.

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LHO: ★ KQT7 RHO: ★ 985

Declarer: ★ AJ6

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e.g. Dummy: ♣ 432

LHO: ★ KQT7 RHO: ★ 985

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If you duck the A, LHO can no longer play the suit.

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LHO: ★ KQT7 RHO: ★ 985

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If he plays the Q, you can win with the A and your J becomes a winner.

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If he plays low, your J will win the trick.

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If he plays low, your J will win the trick.

With LHO forced to switch, your stop remains intact, giving you more time to work on your other suits.

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We will discuss NT and suit contracts.

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e.g. Playing in NT
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Dummy: ♥ A32 ♣ 753
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LHO: ♥ KQJT6 ♣ A6 RHO: ♥ 75 ♣ KQT82
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Declarer: ♥ 984 ♣ J94

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Ducking is the "normal play" but it is not safe here as you have no • stop.

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LHO: ♥ KQJT6 ♣ A6 RHO: ♥ 75 ♣ KQT82

Declarer: 984 4 J94

Ducking is the "normal play" but it is not safe here as you have no stop.

Since they have led the wrong suit, don't give them the opportunity to rectify it!

• Risking the opponents getting to ruff your winner

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e.g. LHO has opened 3♥ and you are playing in ◆
Dummy: ♥ A32
LHO: ♥ KQJT876
RHO: ♥ 5
Declarer: ♥ 94
```

Risking the opponents getting to ruff your winner

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e.g. LHO has opened 3♥ and you are playing in ♦ Dummy: ♥ A32
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LHO: ♥ KQJT876 RHO: ♥ 5

Declarer: ♥ 94

Ducking might look harmless, since you have to lose a ♥ anyway, but it is not safe here as you know the ♥ are nearly always 7-1.

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Dummy: ♥ A32
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LHO: ♥ KQJT876 RHO: ♥ 5

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Ducking might look harmless, since you have to lose a ♥ anyway, but it is not safe here as you know the ♥ are nearly always 7-1.

If you duck your ♥A, it will get ruffed on the next trick!

Now go to the Ducking as Declarer tournament and try the practice hands!