

2/1 to Slam

Funbridge Master Class



2/1 Basics

Auctions:

- $1\Diamond - 2\clubsuit$: $4+\clubsuit$: if responder subsequently shows a $4cM$, their primary suit is clubs.
- $1M - 2\clubsuit$: $2+\clubsuit$ GF: Any BAL hand without a suit, any hand with $3cM$ GF, or any hand with real clubs
- $1M - 2\Diamond$: $5+\Diamond$ GF, can have $3cM$ fit
- $1\heartsuit - 2\heartsuit$: $5+\heartsuit$ GF, can have $3\heartsuit$ GF fit

Remember, $4+M$ GF hands bid Jacoby 2NT OR Splinter

Opener's 2nd bids:

- These bids can be slightly altered by partnership agreement.
- An easy way to play is to have 1 default bid and all the other bids specific meanings
- In this lesson we will implement the following standard meanings:
 - Rebidding the opened suit shows extra length in the suit
 - 2N is 11-13 BAL or 17-19 BAL
 - A second suit is 4+cards, without promising any extra HCP

1♦ – 2♣ – ?

Opener:

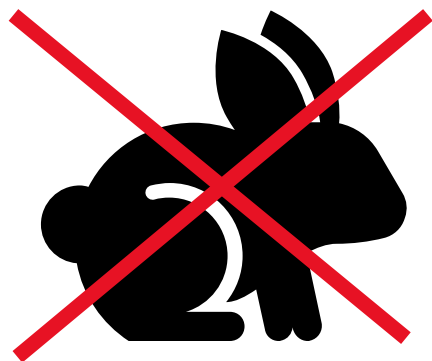
- Rebidding 2♦ = SS♦
- 2M = 4+M w/5+♦+M
- 2N = 4432, 4333, 4=4=4=1 WK NT+
- 3♣ = 4+♣
- 3♦ = Solid 6+♦ suit
- 3M = SPL, 0-1M, 4+♣
- 3N = 3343 18-19

Responder:

- 1♦ – 2♣ – 2♦ – ?
- 1♦ – 2♣ – 2M – ?
- 1♦ – 2♣ – 2N – ?
 - Anything other than NT shows real clubs by responder



1M – 2♣ – ?



Opener:

- Rebidding 2♦ = 4+♦
- 2M = 6+M
- 2oM = 4+oM
- 2N = 5332 (11-13 or 17-19)
- 3♣ = 4+♣
- 3♦ = SPL, 0-1♦, 5+♣
- 3M = Solid 6+M
- 3oM = SPL **AVOID**

Responder:

- 1M – 2♣ – 2♦ – ?
- 1M – 2♣ – 2oM – ?
- 1M – 2♣ – 2M – ?
- 1M – 2♣ – 2N – ?
 - Anything other than NT or M shows real clubs by responder
 - Direct M bid = 3cM

2♣	PASS	1♥	PASS
2♥	PASS	2♦	PASS
PASS	PASS	4♥	PASS

2♣	PASS	1♥	PASS
?		3♠	PASS

2♣	PASS	1♥	PASS
2♥	PASS	2♦	PASS
3♥	PASS	2NT	PASS
		?	

1M – 2♦ – ?

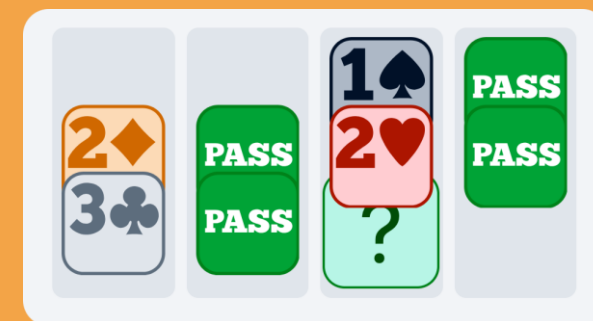
Opener:

- 2M=6+M
- 2oM = 4+oM
- 2N=5332 (11-13 or 17-19)
- 3♣= 4+♣
- 3♦= 4+♦
- 3M = Solid 6+M



Responder:

- 1M – 2♦ – 2oM - ?
- 1M – 2♦ – 2M - ?
- 1M – 2♦ – 2N - ?
 - Direct M bid = 3cM
 - 2N doesn't promise a BAL hand
 - 4th SF is reserved for hands that can't bid NT or are extremely distributional



1♠ – 2♥ – ?

Opener:

- 2♣ = 6+♣, usually not 3♥
- 2N = 5233/52(42)
- 3♣ = 4+♣
- 3♦ = 4+♦
- 3♥ = ♥ Fit
- 3♠ = Solid ♣, not interested in ♥
- 4m = SPL, 4+♥

Responder:

- 1♣ – 2♥ – 2♣ – ?
- 1♣ – 2♥ – 2N – ?
- 1♣ – 2♥ – 3m – ?
 - Direct ♣ bid = 3♣
 - 2N doesn't promise a BAL hand
 - 4th SF is reserved for hands that can't bid NT or are extremely distributional
 - If we are at 3♣ w/o a fit, we flag



Established Fit: Game Vs Slam

Control Bidding: What Are They & How Do They Work?

- ☐ 1st or 2nd round controls up the line. This means: A, K, singleton, or void.
- ☐ If you skip it... you DON'T have it.
- ☐ If we don't "have it", we stay "OUT" of slam



- ☐ Build hands!
- ☐ Look for security in number of possible tricks
- ☐ Understand what information you need to look for so you can make a good plan to get it



1430 KC: Rules & Regulations

4NT KC: When can you do it?

1. Must have an established fit
2. Must have known 1st or 2nd round control in all suits
3. Must be able to tolerate all KC responses



If the conditions are not met:

- ☐ If we don't have an established fit: 4N is Quan
- ☐ If we don't have all the controls needed, we must control bid before KC
- ☐ If we can't handle all possible KC responses (for example, if we need 3KC for slam, we can't bid KC if we think partner may respond with 5S unless we are playing spades as trump), we control bid instead of KC



No Fit 😊

When you have no obvious fit:

- ☐ Do we have stoppers?
- ☐ Do we have an alternative to 3N if we lack stoppers?
- ☐ If we can bid NT, bid it at the appropriate level. 3N is for game hands, 4N is quantitative to slam, 5N is slam forcing.
- ☐ 5N is a general forcing bid. It means, pick a slam!



Next Month...

Serious vs Non-Serious
Slam Tries
&
Last Train