Squeeze

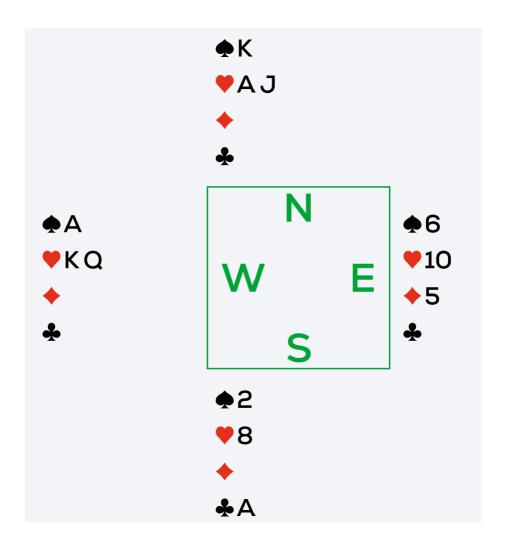
Masterclass, 2025

What is a squeeze?

- «Magic» way of getting a trick you don't have
- Force opponents to discard a suit they need to keep
- Mostly used for declearer
- Must keep count

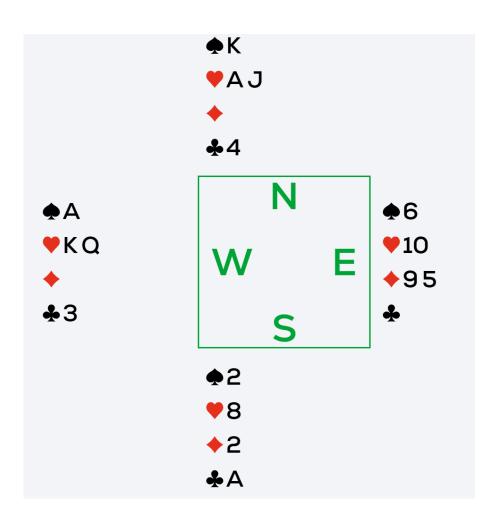
What is needed for a squeeze

- Correct tempo
- At least two threat cards
- Position
- Communication entries



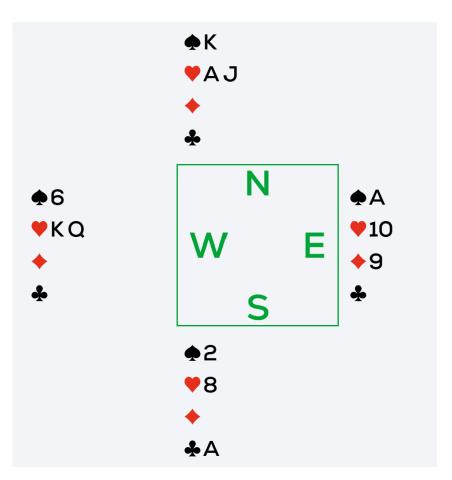
Tempo

- Only miss one trick
- If not in tempo can't force them to discard
- Give away a trick early to be in tempo



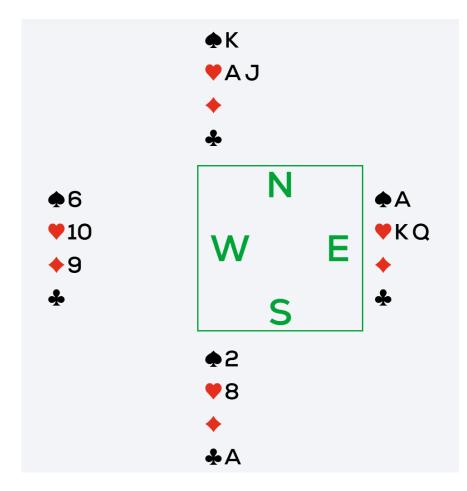
Threat card

- Cards that force opponents to keep guards
- If opponents discard their guard we make a trick
- Need at least two threat cards in same hand



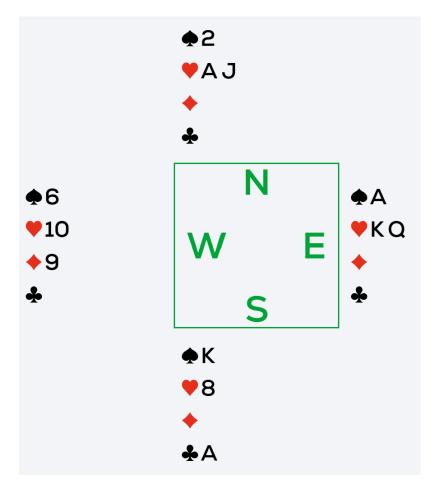
Position

- At least one of the threat cards has to be after discarder.
- Must discard after otherwise other copy
- Discard opposite of opponent
- Can have a threat card on each hand



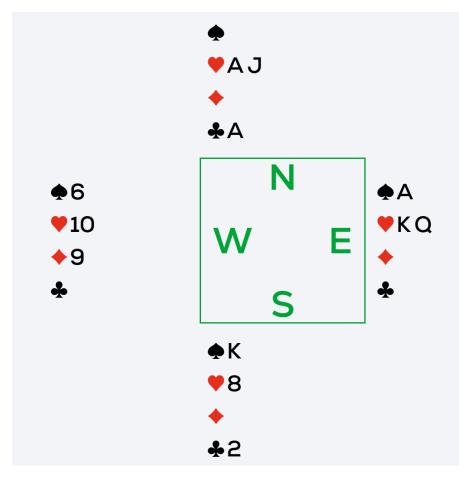
Position

- At least one of the threat cards has to be after discarder
- Must discard after otherwise other copy
- Discard opposite of opponent
- Can have a threat card on each hand



Entry - communication

- There must be an entry to the hand with threat cards
- Otherwise can't cash trick



Different types of squeezes

Type of Squeeze [hide] ◆	Positional or Automatic	Opponents +	Suits +	Material or Non-material	Count +
Simple squeeze	Either	Single	2	Yes	Yes
Criss-cross squeeze	Automatic	Single	2	Yes	Yes
Trump squeeze	Either	Single	2	Yes	Yes
Progressive squeeze (a.k.a. Triple squeeze)	Positional	Single	3	Yes	Yes
Double squeeze (also: Simultaneous double squeeze Non-simultaneous double squeeze)	Either	Double	3	Yes	Yes
Compound squeeze	Positional	Double	3	Yes	Yes
Entry-shifting squeeze	Positional	Single	2	Yes	Yes
Single-suit squeeze	Positional	Single	1	Yes	No
Strip squeeze	Positional	Single	2–3	Yes	No
Backwash squeeze	Positional	Single	2	Yes	Yes
Cannibal squeeze (a.k.a. Suicide squeeze)	Positional	Single	2	Yes	Yes*
Stepping-stone squeeze	Positional	Either	2	No	No
Guard squeeze	Positional	Either	2–3	Yes	Yes
Vice squeeze	Positional	Single	2–3	Yes	No
Winkle squeeze	Positional	Single	3	No	No
Clash squeeze	Positional	Either	3	Yes	Yes
Saturated squeeze	Positional	Double	4	Yes	Yes
Pseudo-squeeze	N/A	N/A	N/A	No	N/A
Entry squeeze	Either	Either	3	No	No
Knockout squeeze	Either	Single	3	No	No

Summery

- Correct tempo
- At least two threat cards
- Position
- Communication entries
- Important to pay attention and keep count

